

# FOUNDLING SCHOOLS - ART

## Picture Gallery and Court Room

### Art KS<sub>3</sub> and KS<sub>4</sub>

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**Spend 10 minutes exploring the paintings in the Picture Gallery and Court Room.**

- Focus on one painting.
- Make a drawing of your chosen painting that extends outside of the frame.
- What is above, below and surrounding it?
- Think about the artwork and its content as well as the artist.



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## Picture Gallery and Court Room

### Art KS3 and KS4

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### Choose your favourite room in the Foundling Museum and stand in it.

- Draw a birds-eye view map of the room you are in, make sure you mark all of the artworks, artefacts and exits.
- Move through the space and think about how each work or object makes you feel.
- Draw on the map, using symbols, your feelings and responses to the works, remember to note which artworks you avoid or are drawn towards.
- Use small marks such as zigzags, dots or shapes that show how you moved through the room and what you felt.
- Swap your map with a partner and move through the space again, this time following their journey and their response.

